Kidiminiz

Dear Parent,

*At **VTech**®, we know how important the first day of school is for your child. To help prepare preschoolers for this important event, **VTech**® has developed the **Preschool Learning**™ series of interactive toys.*

***Preschool Learning**™ features fun characters and inviting school themes that use technology to capture a child's attention and teach important preschool skills like spelling, counting and the alphabet. These vital skills are taught in a way that's both fun and highly engaging to maintain a child's interest. Children will also be introduced to fun school subjects such as art class, music class and even recess! With **Preschool Learning**™, learning is fun from day one!*

*At **VTech**®, we know that a child has the ability to do great things. That's why all of our electronic learning products are uniquely designed to develop a child's mind and allow them to learn to the best of their ability. We thank you for trusting **VTech**® with the important job of helping your child learn and grow!*

Sincerely,

*Your friends at **VTech**®*

INTRODUCTION

Thank you for purchasing a **VTech™ Kidiminiz pet!**

The **VTech™ Kidiminiz pets** are fun, interactive friends! Show them their favorite food and they will follow it around, or clap your hands to make them sing and dance. You can also play great mini games. When one Kidiminiz pet meets another, they will talk, sing and dance together. Choose different combinations of eyes, noses and mouths to change their facial expressions. They can also be used as an alarm clock: just set the time and wake up to fun music.
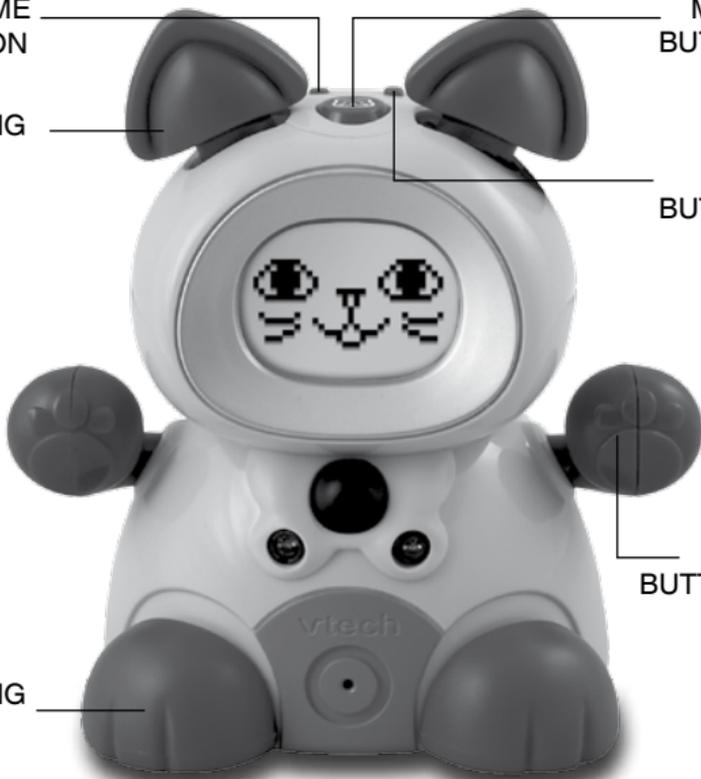
VOLUME BUTTON

MODE BUTTON

MOVING EARS

SET BUTTON

PAW BUTTONS

MOVING PAWS

INCLUDED IN THIS PACKAGE

- 1 **VTech™ Kidiminiz Pet**
- 1 food piece - fish/bone/carrot
- 1 user's manual

WARNING: All packing materials, such as tape, plastic sheets, packaging locks and tags are not part of this toy, and should be discarded for your child's safety.
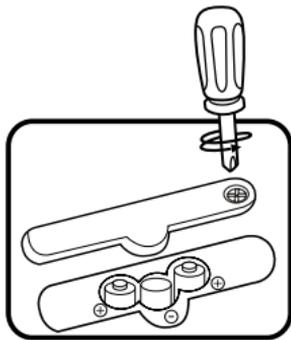
ATTENTION

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches et étiquettes. Ils ne font pas partie du jouet.

NOTE: Please keep user's manual as it contains important information.

GETTING STARTED

BATTERY INSTALLATION

1. Make sure the unit is turned OFF.
2. Locate the battery cover on the bottom of the unit. Use a screwdriver to loosen the screw.
3. Install 3 new 'AAA' (AM-4/LR03) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)
4. Replace the battery cover and tighten the screw to secure.

BATTERY NOTICE

- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

PRODUCT FEATURES

MODE SELECTION BUTTON

Press the Mode Button to select one of the following activities: Clock, Free Play, Clean Me, Sing and Dance, or Feed Me.
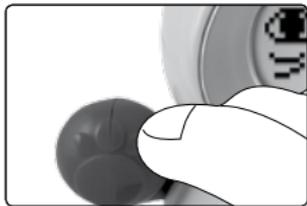
SETTINGS

Press the Set button to set the clock in Clock mode.
In free play and the mini games, pressing the Set button will allow you to customize the pet's face.

PAW BUTTONS

Press the Paw buttons to make and confirm a selection in certain games. Once the desired object is shown, stop pressing the paws and leave the object on screen for approximately 3 seconds to select it.
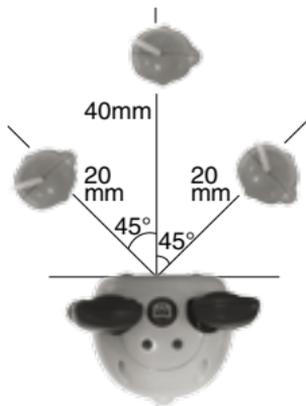
VOLUME BUTTON

Press this button to adjust the volume. There are 3 levels available: low, medium and high.

ACTIVITIES

FREE PLAY MODE

Place the food piece in front of the pet and it will follow it around! You will also hear melodies, funny sounds and phrases. The pet will also respond to clapping.

Best positions for the food piece

CLEAN ME

Each Kidiminiz pet has its own unique Clean Me game.

Kitten: Oh no, the kitten's whiskers are all messy! Press the Paws to help clean them up.

Puppy: The puppy's face is dirty! Press the Paws to help clean it up.

Bunny: There's a mosquito flying around the bunny! Help get rid of it by clapping your hands.

SING AND DANCE

Kidiminiz pets love to sing! Clap your hands and your Kidiminiz pet will start to sing and dance with the music. Each pet has 3 different songs.

FEED ME

Your Kidiminiz pet is hungry! Press the Paws until the food you would like to choose appears on the screen, then leave it on screen for 3 seconds to select it.

The available foods are:

Kitten: Fish, candy, milk, chicken, ice, vegetables, chocolate, water, french fries or meat.

Puppy: Bone, chicken, water, meat, vegetables, ice cream, chocolate, candy or french fries.

Bunny: Cabbage, carrot, grass, fruit, water, ice cream, chocolate, candy or french fries.

CUSTOMIZING THE FACE

Press the Set button to change the pet's face in Free Play and the mini games. You can choose between 3 sets of eyes, noses and mouths. Press the Paws to cycle through the different choices, then stay on your selection for 3 seconds to confirm.

SETTING THE TIME

Press the Set button in Clock mode to set the clock. Press the Paws to adjust the hours, then press the Set button to adjust the minutes. Press the Set button again to confirm.

Note: if the clock resets itself to 12:00, it is a sign the batteries need to be replaced.
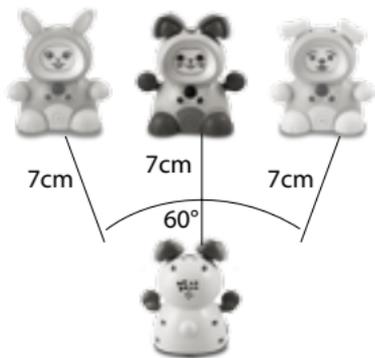
SETTING THE ALARM

Press and hold the Set button for 3 seconds in Clock mode to set the alarm. Press the Paws to adjust the hours, then press the Set button to adjust the minutes. Press the Set button again to select the alarm and press the Paws to set it to on or off. Save your alarm settings by pressing the Set button again.

MEETING OTHER KIDIMINIZ

When two Kidiminiz pets meet, they will have a conversation or sing to each other!

Note: This function works with two Kidiminiz pets only. Allowing 3 or more Kidiminiz pets to come into contact could produce unexpected reactions and potentially damage the products.

7cm   7cm   7cm

60°

MELODY LIST

Kitten: 1. *The Entertainer*
2. *Can Can*
3. *This Old Man*

Puppy: 1. *Do Your Ears Hang Low*
2. *Old McDonald*
3. *Bingo*

Bunny: 1. *Good Night Ladies*
2. *Pop Goes the Weasel*
3. *Oh, Susanna*

CARE & MAINTENANCE:

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and heat source.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING:

If for some reason the program/activity stops working or malfunctions, please follow these steps:

1. Turn the unit **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit back **ON**. The unit will now be ready to play again.
5. If the product still does not work, replace with a new set of batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, and a service representative will be happy to help you.

IMPORTANT NOTE:

Creating and developing **VTech® preschool learning** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

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LED PRODUCT